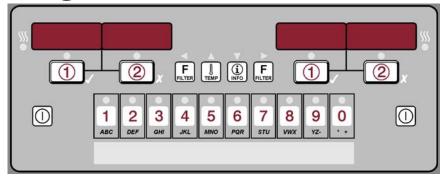




## Adding a New Product to the Menu



- 1. Press and hold and buttons until LEVEL 1 shows in the display, followed by ENTER CODE.
- 2. Enter code 1, 2, 3, 4. "PRODUCT" and "SELECTN" show in the displays.
- 3. Press √ button and 'SELECT PRODUCT' and "-P 1-" show in the displays.
- 4. and buttons scrolls through the 40 products, or press the desired product button.
- 5. Press  $\sqrt{}$  button and the product shows in the left display and "MODIFY", and "YES NO" shows in the right display. Press  $\sqrt{}$  button to change this product, or press  $\mathbf{X}$  button to choose another product.
- 6. If  $\sqrt{}$  button was pressed, use the product buttons to enter product name. Once the desired letter shows in the display, press  $\rightarrow$  button to continue to the next letter.
- 7. Once name is complete, press button and "COOK TIME" shows in the display. Use the product buttons to change the time in minutes and seconds, to a maximum of 59:59.
- 8. Press button and "TEMP" shows in the display. Press the product buttons to change the temperature. The temperature range is 190°F (88°C) to 380°F (193°C).
- 9. Press button and "COOK ID" shows in the display. Enter abbreviated product name (Ex: NUG)
- 10. Press button and "DUTY 1" shows in the display. Press the product buttons to set an alarm.
- 11. Press button and "DUTY 2" shows in the display, and a second alarm can be programmed.
- 12. Press button and QUAL TMR shows in the display. Press product buttons to set holding time.
- 14. Press button and "ASSIGN BTN" shows in the display, along with the product (ex: NUGGETS). If this product already has a product button assigned to it, that LED will be lit. To assign other product buttons to that product, press and hold the product button for 3 seconds and that LED stays lit. To remove a product from a button, press and hold the product button with a lit LED and the LED goes out.
- 15. To program another product, press **X** button and 'SELECT PRODUCT' shows in display. Continue with step 3 above.
- 16. Press **X** button 3 times to end programming.